



AAU MEN'S INTERNATIONAL FASTPITCH CHAMPIONSHIP

2013 AAU Official Tournament Roster Form



This form is to be sent to the email addresses below on or before January 10, 2013

Team: (Team name, city, state/province)	Triple A Razorbacks	Date:		Team No.	
Manager Name:	Janssen Perry	E-mail address:	splishsplash2@gmail.com		
Manager Address:					Jersey colors:
Home Phone:					Zip/Postal:
Cell Phone:					Hotel Phone:
	Hotel/Motel:	Terra Verda			

** Cell Phone must be someone who will be at the entire tournament and can be contacted day or night**

Player Names

	Last Name	First Name	Uniform #	Position	Address	City, State/Province	Email Address	Phone Number
1-	Sweeting	Doug	16	1B				
2-	Albury	Dexter	10	Pitcher				
3-	Albury	Darius	20	C				
4-	Albury	Kirby	12	3B				
5-	Pinder	Trent	6	RF				
6-	Newbold	Brandon	13	SS				
7-	Higgs	Neiko	3	SS				
8-	Perry	Janssen	14	2B				
9-	Sawyer	Garfield	23	C				
10-	Pinder	Kayston	5	Pitcher				
11-	Pinder	Sheldon	7	1B				
12-	Davis	Thomas	44	P				
13-								
14-								
15-								
16-								
17-								
18-								
19-								
20-								

Teams only are allowed twenty (20) players.

List bench personnel below. A maximum of four adult personnel will be issued credentials. A team may substitute a scorekeeper for a coach, or a trainer for a coach, or both, but a maximum of four bench personnel will be issued credentials. In addition, one team administrator (sponsor, travel coordinator, business manager, etc.) will be issued a credential but this person will not have dugout access.

	Last Name	First Name	Uniform #	Address	City, State/Province	Phone Number
1-	Field manager	Sawyer	Caroline			
2-	Coach	Pinder	Sasha			
3-	Coach	Perry	Dorian			
4-	Coach	Perry	Brandi			
5-	Trainer					
6-	Bat Boy					
	Team Administrator					

All teams should attach their completed roster form to an email and send to the below email addresses.

Outlook and Outlook Express users can click on the first email address below to create an email. Then attach your roster and send.

E-mail to: debra@ausports.org