



## 2013 Larry H. Miller Memorial Pioneer Days Men's Fastpitch Tournament

**July 12 - 14, 2013**  
**Salt Lake City, UT**

### **TOURNAMENT RULES AND INFORMATION**

1. Each team manager is responsible for informing his players of all rules.
2. The tournament will be played by current ASA playing rules and the ISC Pitching rule.
3. A team representative from each team is to meet at the tournament bracket board *30 minutes prior* to scheduled game time to turn in their line-up card (line-up cards are provided), participate in the coin flip, and obtain a game ball. A five-minute grace period will be allowed after which the team which is present will be given choice of home or visitors.
4. **Pitching Rule – Preliminary to Delivery**
  - A. Before starting the delivery (pitch), the pitcher must have both feet on the ground within the 24-inch length of the pitcher's plate. The shoulders shall be in a line with first and third bases. He shall take a position with the majority of his pivot foot on top of the pitcher's plate and his non-pivot foot on or behind the pitcher's plate.
  - B. The pitcher shall hold the ball in both hands for not less than one second and not more than 10 seconds before releasing it. If the pitcher decides to pitch with the non-pivot foot to the rear and off the pitching plate, a backward step may be taken before, simultaneous with, or after, the hands are brought together. The pivot foot must remain in contact with the pitching plate and remain motionless at all times prior to the forward step of the non-pivot foot.
5. **Legal Delivery**
  - C. In the act of delivering the ball, the pitcher must take one step simultaneous with the release of the ball. The step must be forward and toward the batter within the 24-inch length of the pitcher's plate. It is not a step if the pitcher slides his pivot foot on the pitcher's plate toward the batter or if the pivot foot turns or slides in order to push off the pitcher's plate, provided contact is maintained with the plate. Raising the foot off the pitching plate and returning it to the plate creates a rocking motion and is an illegal act.
- n. The pitcher has **twenty** (20) seconds to release the next pitch after receiving the ball, or after the umpire indicates, "Play Ball."
5. The official tournament ball is the Worth K-Master C120WISC. *Teams are expected to retrieve foul balls.*
6. **Time limits:** *In pool (round robin) games* no new inning will begin after 1:45. There will be no time limit in bracket play.
7. **Tied games:** *During pool (round robin) games* only, if a tie exists after the completed inning following the 1:45 time limit, the game will end in a tie and be recorded as such.

*In bracket play only*, if a game is tied after seven innings, a tiebreaker will be implemented. The 8<sup>th</sup> inning will begin with the batter who made the last out in the prior inning being placed on second base. If the tie is not broken during the complete 8<sup>th</sup> inning, play will continue with each team having equal at-bats until one team breaks the tie. Each tiebreaker inning shall begin with no outs.

8. **Mercy Rule:** During pool play (round-robin), there is no mercy rule. However, if one team chooses to end the game early, the plate umpire should be notified prior to the team not taking the field.

A mercy rule will apply during ***bracket play only***. If one team is ahead by seven (7) runs after five (5) complete innings, or (4 ½ innings if the home team is ahead), or 12 runs after three (3) complete innings (2 ½ innings if the home team is ahead), the game shall be called as complete.

9. **Seeding procedure:** At the conclusion of pool play, teams will be ranked from #1 to #4 in each pool using the following process:

- a. Pool-play win/loss record.
- b. Common game (head-to-head) if there is a two-team tie and is applicable.
- c. Ties:
  - i. If above isn't applicable, the ties will be broken in the following order using all pool games: fewest runs allowed, most runs scored, run differential, then coin flip.
  - ii. If tied games create a situation where above isn't practical, we will use 3 points for a win, 1 for a tie and 0 for a loss to seed the teams.

Once teams are ranked from #1 through #4 in each pool, teams will be placed on the championship bracket in their pre-determined place.

10. Protests may be made on rule interpretations only. No protests shall be allowed on umpire's judgment calls. Protests will be resolved before play continues. Any protest shall be decided by the protest committee which shall consist of the Tournament Director(s), the Tournament Umpire-in-Chief and the Salt Lake County Rep. The decision of the protest committee is final.
11. In addition to resolving all protests, the Tournament Director's committee will decide on any necessary format changes, rule changes, seeding, or any other issues or situations not specifically covered in tournament rules. The decision(s) of said committee is final.
12. Tournament Director(s) reserves the right to discontinue play if inclement weather, impending inclement weather, or any other unforeseen situation presents itself. (Tournament Committee) has the right to alter tournament format or rules if any of the above occurs.
13. No profanity or bat throwing will be tolerated. Violators will be ejected. Upon ejection, the ejected player or coach must leave the game site.
14. Due to potential importance of runs scored and allowed, any pool play forfeits will be recorded with a final score of 3-0.
13. The Tournament Director's cell phone numbers are 801-381-0961 (Ken) and 801-550-0685 (Pete).