

# 50<sup>th</sup> Annual Labour Day Tournament Rules

1. No new inning is to start after 1hr and 30min. Home team does not bat if the time is up and they are ahead. The scorekeeper, not the umpire, keeps official time.
  - a. No time limit for Semi-Final and Final Games.
2. Home team is determined by a coin flip prior to the game.
3. Home team is responsible for keeping the official score.
4. All score sheets must be submitted to the tournament organizer in the tent area, directly after the game.
5. Teams must hustle on and off the field; umpire has discretion to not allow warm-up pitches for an inning if in their opinion the fielding team is taking too long to take the field.
6. Mercy rule of 7 runs after 5 innings and 10 runs after 3 innings.
7. Round robin games will end in ties. No extra innings will be played.
8. Round robin scoring is as follows.
  - a. Win = 2 Points
  - b. Tie = 1 Point
  - c. Loss = 0 Points
9. All ties will be broken in **semi-final** and **final games** via international tiebreaker rule, 9<sup>th</sup> in batting order for that inning starts at 2<sup>nd</sup> base in the 1<sup>st</sup> extra inning, 9<sup>th</sup> in order starts 3<sup>rd</sup> base in each inning after that.
10. Playoff Tie Breaker as follows:
  - a. Wins & Losses
  - b. Head to Head
  - c. Plus Minus (Max  $\pm$  7)
  - d. Runs For
  - e. Runs Against
    - i. *Note: plus minus and runs for and against will be tallied up to the last complete inning of the game.*
11. All committee decisions are final.
12. A player who is ejected from a game is disqualified from the team's next game. A 2<sup>nd</sup> ejection disqualifies the player from the rest of the tournament.
13. No alcohol is allowed outside of the designated area. Any team disobeying this rule will be disqualified from playing in the remainder of the tournament.